

SpongeBob SquarePants Card Game

Object: Be the player to have the most customers in your Krusty Krab restaurant.

Become the Employee of the Month at the Krusty Krab by luring in the most customers. First you need a restaurant (Krusty Krab Card), then you need a server (SpongeBob or Mr. Krabs Card), and then you can start collecting customers (Squidward, Sandy, Gary, Patrick)!

Components

1 Instruction Card, 55 Playing Cards

Set Up

1. The eldest player is the dealer. S/he deals 5 cards to each player and places the remaining cards face down in the middle of the table.
2. Players hold their cards in their hands.

Playing the Game

1. The youngest player goes first by drawing one card from the top of the deck.
2. During a turn, a player may play all possible cards in his/her hand.
3. A player ends his/her turn by discarding a card to the discard pile (to the side of the card deck) if s/he still has at least one card in his/her hand. Play passes to the left.
4. A player begins every turn by drawing enough cards to begin with 5 cards in his/her hand. A player may choose to draw one card from the discard pile—if s/he needs more, s/he must draw from the deck.
5. Point Cards must always be played on top of Starter Cards and Builder Cards (see below).

- **Krusty Krab (Starter Cards)**

No other card can be played until a Krusty Krab Card is played. There is no limit to the number of Krusty Krab Cards that can be played during a turn.

- **SpongeBob and Mr. Krabs Cards (Builder Cards)**

SpongeBob and Mr. Krabs Cards must be played on a Krusty Krab Card. Only 1 SpongeBob or Mr. Krabs Card may be played per Krusty Krab Card. Players may play more than one SpongeBob/Mr. Krabs Card during a turn only if they have more than one Krusty Krab Card to play on.

- **Customer Cards (Point Cards)**

Patrick, Squidward, Sandy, and Gary are Customer Cards. Customer Cards come next and can only be played on a SpongeBob/Mr. Krabs Card. There is no limit to the number of Customer Cards that can be played during a turn.

All backgrounds of Customer Cards must match if they are on the same Starter Card. (Ex. If a Sandy Card with a pink floral background is in a restaurant, then the next Customer Card played on that restaurant must have a pink floral background.)

When playing a Customer Card on top of another Customer Card, lay them so all Customer Cards below can be seen by the other players.

- **Plankton Cards**

These cards can protect customers or take customers from other players.

1. Players use Plankton Cards to protect Customer Cards. If a player plays a Plankton Card over his/her Customer Card(s), s/he protects those customers from other players. Once a Plankton Card is played, no more Customer Cards may be played in that restaurant.
2. Players may also use Plankton Cards to take customers away from other players. If a player plays a Plankton Card on another player's Customer Card, s/he takes the restaurant and all other cards in it as his/her own. That player may not play another Customer Card in that restaurant but the cards are protected from other players.

Winning the Game

After going through the deck once, each player takes a last turn to play any cards remaining in his/her hand. Then, players count the number of Customer Cards that they have in their restaurants. The player with the most Customer Cards earns the title of Employee of the Month and wins the game.